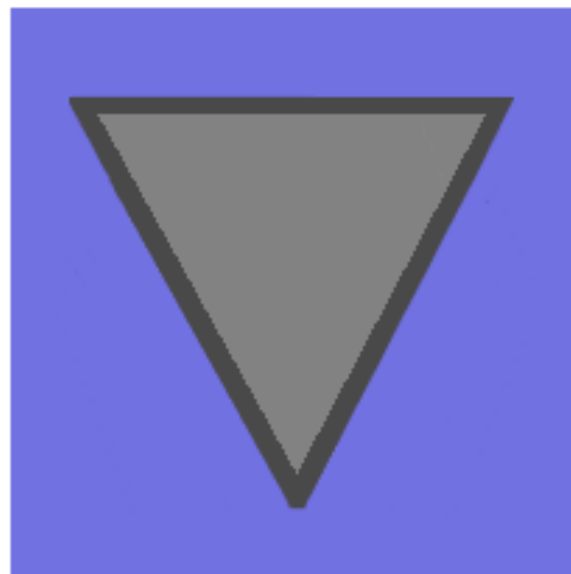


Fence



Defense: your opponent must invade your defense cards first.



Cost: 2 workers

Wall



Defense: your opponent must invade your defense cards first.

